

PART B — (5 × 13 = 65 marks)

11. (a) (i) With neat sketch discuss computer system overview. (7)
(ii) Enumerate the different operating system structures and explain with neat sketch. (6)

Or

- (b) (i) State the basic functions of OS and DMA. (7)
(ii) Explain system calls system programs and OS generation. (6)
12. (a) (i) Explain the FCFS, preemptive and non preemptive versions of Shortest-Job-First and Round Robin (time slice = 2) scheduling algorithms with Gantt Chart for the four processes given. Compare their average turn around and waiting time. (10)

Process	Arrival Time	Burst Time
P1	0	10
P2	1	6
P3	2	12
P4	3	15

- (ii) Discuss how deadlocks could be detected in detail. (3)

Or

- (b) (i) Show how wait() and signal() semaphore operations could be implemented in multiprocessor environments, using the Test and Set() instruction. The solution should exhibit minimal busy waiting. Develop Pseudocode for implementing the operations. (8)
(ii) Discuss about the issues to be considered with multithreaded uograms. (5)
13. (a) Discuss the given Memory Management techniques with diagrams
(i) Partition Allocation Methods. (7)
(ii) Paging and Translation Look-aside Buffer. (6)

Or

- (b) (i) Describe about free space management on I/O buffering and blocking. (7)
(ii) Discuss the concept of buddy system allocation with neat sketch. (6)

14. (a) (i) Why is it important to balance file-system I/O among the disks and controllers on a system in a multitasking environment? (7)
- (ii) Discuss the advantages and disadvantages of supporting links to files that cross mount points. (6)

Or

- (b) (i) Explain why logging metadata updates ensures recovery of a file system after a file-system crash. (7)
- (ii) Could a RAID level 1 organization achieve better performance for read requests than a RAID level 0 organization? If so, how? (6)
15. (a) (i) Discuss three advantages of dynamic (shared) linkage of libraries compared with static linkage. Describe two cases in which static linkage is preferable. (7)
- (ii) How does Linux's Completely Fair Scheduler (CFS) provide improved fairness over a traditional UNIX process scheduler? When is the fairness guaranteed? (6)

Or

- (b) Explain the step-by-step procedure for setting up a local network services. (13)

PART C — (1 × 15 = 15 marks)

16. (a) Which of the following scheduling algorithms could result in starvation?
- (i) First-come, first-served (5)
- (ii) Shortest job first (5)
- (iii) Round robin. (5)

Detail with Justification.

Or

- (b) Outline a solution using semaphores to solve dining philosopher problem. (15)